

TOWN BOARD ACTION REPORT – REZONE

Regarding Petition # 11096

Dane County Zoning & Land Regulation Committee Public Hearing Date 2/28/2017

Whereas, the Town Board of the Town of Sun Prairie having considered said zoning petition,

be it therefore resolved that said petition is hereby (check one): **Approved** **Denied** **Postponed**

Town Planning Commission Vote: 0 in favor 0 opposed 0 abstained

Town Board Vote: 2 in favor 0 opposed 0 abstained

THE PETITION IS SUBJECT TO THE FOLLOWING CONDITION(S) (Check all appropriate boxes):

- 1. *Deed restriction* limiting use(s) in the _____ zoning district to **only** the following:

- 2. *Deed restrict* the balance of A-1 EX Agricultural Exclusive zoned land owned by the applicant from the original farm (as of date specified in the Town Plan) prohibiting non-farm development. Please provide property description, or tax parcel number(s):

- 3. *Deed restrict* the applicant's property described below prohibiting division. Please provide property description, or tax parcel number(s):

- 4. *Condition* that the applicant must record a *Notice Document* which states all residential development units (a.k.a. splits) have been exhausted on the property, and further residential development is prohibited under Town & County Land Use Planning policies. Please provide property description, or tax parcel number(s):

- 5. *Other Condition(s)*. Please specify:
The Town Board of the Town of Sun Prairie approve the shifting of property lines between adjacent land owners. In so doing, 2 new parcel numbers will be issued & recorded by the county

Please note: The following space is reserved for comment by the minority voter(s), **OR**, for the Town to explain its approval if the decision does not comply with the relevant provisions of the Town Plan.

I, Jo Ann Ramsfield, as Town Clerk of the Town of Sun Prairie, County of Dane, hereby certify that the above resolution was adopted in a lawful meeting of the Town Board on 2/13/2017

Town Clerk Jo Ann Ramsfield Date: 2/16/2017